

CHAPTER 10—MEN'S SOCCER REGULATIONS

1. Playing Season Policies.

a. Championship Determination.

The team with the highest point total during Conference play shall be the Conference champion and shall represent the Conference in the NCAA Division I Men's Soccer Championship. This shall apply even in the event one or more teams cannot play the entire Conference schedule. Each Conference win shall be awarded three points, a Conference tie shall result in both teams being awarded one point, and no points shall be awarded for a Conference loss. If that point total is shared by more than one team, a co-championship shall exist. (6/95, 6/96, 6/00, 6/04, 10/04, 10/09)

(1) Championship Ties.

In the event of a point tie between two teams for the Conference championship, the team with the highest point total based upon the results of the in-season head-to-head Conference competition between the two teams shall represent the Conference as its automatic qualifier in the NCAA Division I Men's Soccer Championship. If the teams have equal point totals in head-to-head Conference competition, then the team having won the most matches in Conference play shall be declared the automatic qualifier. If a tie still exists, each team's record shall be compared against the team occupying the highest position in the final regular-season standings, and then continuing down through the standings until one team gains an advantage. When arriving at another group of tied teams while comparing records, each team's record against the collective tied teams as a group (prior to that group's own tie-breaking procedure) shall be used, rather than the performance against individual tied teams. If a tie still exists, the team having the highest goal differential (goals for minus goals against) in all Conference matches shall be declared the automatic qualifier. If a tie still exists, the team having the highest number of goals for in all Conference matches shall be declared the automatic qualifier. If a tie still exists, the team having the lowest number of goals against in all Conference matches shall be declared the automatic qualifier. If a tie still exists, the winner of a coin toss by the Commissioner shall be declared the automatic qualifier. (6/96, 6/99, 6/00, 6/02, 6/04, 10/04, 6/10)

In the event of a point tie between more than two teams for the Conference championship, the following formula shall be used to determine the Conference's automatic qualifier for the NCAA Division I Men's Soccer Championship: (5/97, 6/00, 6/04, 10/04)

(a) The record in regular-season Conference play of the tied teams will be determined against the other teams with which it is tied. The team with the highest point total based on the results of their in-season head-to-head competition shall be the automatic qualifier. Each Conference win shall be awarded three points, a Conference tie shall result in both teams being awarded one point, and no points shall be awarded for a Conference loss. If at this point only two teams remain, head-to-head results shall be used in determining the automatic qualifier. (5/97, 6/99, 6/04, 10/04)

(b) If a tie still exists between multiple teams, the team having the highest number of wins in all Conference matches between the tied teams shall be the automatic qualifier. If at this point only two teams remain, head-to-head results shall be used in determining the automatic qualifier. (5/97, 6/99, 6/04, 10/04)

(c) If a tie still exists between multiple teams, each team's record shall be compared against the team occupying the highest position in the final regular season standings, and then continuing down through the standings until one team gains an advantage. When arriving at another group of tied teams while comparing records, each team's record against the collective tied teams as a group (prior to that group's own tie-breaking procedure) shall be used, rather than the performance against individual tied teams. If at this point only two teams remain, head-to-head results shall be used in determining the automatic qualifier. (6/02, 6/04, 10/04)

(d) If a tie still exists between multiple teams, the team having the highest goal differential (goals for minus goals against) in all Conference matches shall be the automatic qualifier. If at this point only two teams remain, head-to-head results shall be used in determining the automatic qualifier. (5/97, 6/99, 6/04, 10/04)

(e) If a tie still exists, the winner of a coin toss by the Commissioner shall be the automatic qualifier. (5/97, 6/04, 10/04)

b. Conference Schedule.

Each team shall schedule one home contest and one road contest against each other team in the Conference. The scheduling of Conference contests shall take priority over the scheduling of non-Conference contests. See also AR 2-2-a. (6/00, 6/02, 6/04, 10/04)

(1) Rescheduling Policy.

Should circumstances prevent the use of an institution's home field, every attempt shall be made to play games at an alternate site to be determined by the host institution. The date of a scheduled game may be adjusted by mutual agreement of the two institutions if circumstances prevent the use of an institution's home field and no alternate site is available. (6/95)

(2) Practice Policy.

The host institution shall make every effort to secure a practice facility for the visiting team the day before a scheduled contest. Prior arrangements must be made through the head coach and/or event management administrator of the host institution at least two weeks in advance. The visiting team shall make every effort to notify the host institution's head coach and/or event management administrator of any change to use the practice facility. (6/95, 5/97)

2. Game Policies.

a. Artificial Noisemakers.

Artificial noisemakers are permitted at Pac-12 soccer games, in accordance with NCAA playing rules. (8/14).

b. Kickoff Times.

The second game of a non-televised Friday night doubleheader shall begin no later than 7:30 p.m., with a minimum of two-and-a-half hours between the kickoff times of the two matches. For non-televised games, Sunday doubleheaders shall be played at noon and 2:30 p.m., unless the competing teams mutually agree to a different kickoff time. Non-televised Sunday contests which are not part of a doubleheader shall begin no later than 2:00 p.m. Start times for televised games will be established by the Conference office. The coin toss shall be conducted 01:30 prior to the lineup for kick-off at all games at Pac-12 venues. (6/04, 6/07, 8/13, 12/13)

c. Officials.

The National Intercollegiate Soccer Officials Association shall assign officials to contests. See also AR 6. (6/00, 6/06, 6/09)

d. Playing Rules.

Conference contests shall be conducted under the NCAA Men's and Women's Soccer Rules except as modified below. (6/95)

(1) Game Ball.

The ball to be used for all Conference regular-season competition shall be the top of the line of the chosen brand, shall be leather hand-stitched, and shall be selected by the host institution. (6/95)

(2) Uniform Colors.

Jerseys and shorts shall be the same color. The following uniform colors shall be worn for contests, other than those between traditional rivals: on Fridays, the home team shall wear a dark color and the road team shall wear a light color; on Sundays the home team shall wear a light color and the road team shall wear a dark color. For traditional rival contests, the home team must select its uniform color and notify its opponent of its choice 72 hours prior to kickoff. (10/00, 6/12)

e. Pregame Warmup.

Unless the coaches of the competing teams mutually agree to a different schedule, the field shall be available for warmup by the competing teams a minimum of one hour prior to game time (or the first game of a doubleheader) and one half-hour prior to the second game of a doubleheader. (6/95)

f. Scorekeepers and Timers.

The host institution shall provide one well-trained and knowledgeable person to compile statistics and one person to serve as the timer for each contest. The host institution's event management shall provide space at the scorer's table for a visiting statistician. The host institution shall provide the NCAA statistics form and scoresheet to the visiting team within a half hour of the end of each game. (6/95, 5/97)

g. Scouting.

Conference coaches shall not scout in-person any Conference contest. Except as required in SPR 10-2-h, it is impermissible for a Conference institution to provide video copies of any of its Conference contests to other Conference institutions. Conference soccer coaches shall not give scouting reports of any kind about a Conference team to any non-Conference institution. (10/00, 6/06, 6/07)

h. Squad Limit.

For non-traditional rival Conference contests, the travel squad limit for the visiting team shall be 20 student-athletes and there shall be no squad limit for the home team; each team shall designate in writing prior to each contest no more than 20 participants from its squad who may participate in the contest. There shall be no squad limit or participant limit for contests involving traditional rivals. (6/00, 6/05)

i. Video Policies.

For Conference contests, the host institution shall provide a DVD video copy of the game to the visiting institution immediately after the conclusion of the contest. For Conference games played Thursday through Sunday, video shall be uploaded to the Conference video server by 5:00 p.m. on Monday (local time) after the weekend's games. For Conference games played Monday through Wednesday, video shall be uploaded to the Conference video server within 24 hours of the conclusion of the game. For Conference contests, the host institution shall be responsible for uploading the video. (6/00, 6/01, 6/02, 6/07, 6/12, 8/14)

3. Awards.

The Conference soccer coaches shall select recipients for all soccer awards. Balloting shall be conducted following the completion of the Conference schedule. Coaches may not vote for themselves or for their own players for any of the awards. (6/95, 6/00, 6/02)

a. All Conference Team.

The all-Conference team shall consist of an eleven-player first team (including one or more goalkeepers), an eleven-player second team (10 field players and one goalkeeper), and eleven players (10 field players and one goalkeeper) who shall be accorded honorable mention status. Using a ballot provided by the Conference office, coaches shall vote for 22 players in rank order, assigning them point values from 22 to 1. After the balloting is concluded by the Wednesday following the last Conference contest, the players with the eleven highest point totals shall be named to the all-Conference first team. The next 11 players (including one goalkeeper) with the highest point totals shall be named to the all-Conference second team. The 11 remaining players (including one goalkeeper) who received the most points in the balloting shall be accorded honorable mention status. Members of the first team shall be provided an award from the Conference. Members of the second team shall be provided a certificate by the Conference. Honorable mention selections shall be recognized in a Conference media release. (6/95, 2/99, 6/99, 6/00, 6/01, 6/02, 6/10)

b. Individual Awards.

An individual award from the Conference shall be provided to the Coach of the Year, the Player of the Year, Defensive Player of the Year, and the Freshman of the Year in men's soccer. Coaches shall assign three points to their first choice and one point to their second choice for Coach of the Year. Winners of individual awards shall be determined by a ballot comprised of individuals nominated by coaches, using a weighted voting system with three points for first choice and one point for second choice. Each coach may nominate a maximum of two individuals from his own team for each of the individual awards. (6/95, 5/97, 6/00, 6/02, 8/14)

4. Meetings of Coaches.

The men's soccer coaches shall hold an annual meeting. The attendance of each head coach is mandatory. (6/95, 6/00, 6/12)